An Actionable Performance Profiler for Optimizing the Order of Evaluations

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ISSTA'17, 11 July

Inefficient Order Of Evaluation



expensiveAndUnlikely() && cheapAndLikely()



Example

Checking whether the input is NaN:

```
_.isNaN = function(obj) {
```

```
return _.isNumber(obj) && isNaN(obj);
```

};

Inputs:Evaluations:3.14(true, false)Number(3.14)(true, false)NaN(true, true)See pull req

UNDERSCORE.JS

See pull request #2496 of Underscore.js

Optimizing the Order of Evaluations

Goal: To find the most cost effective order of checks in a conditional

Challenges:

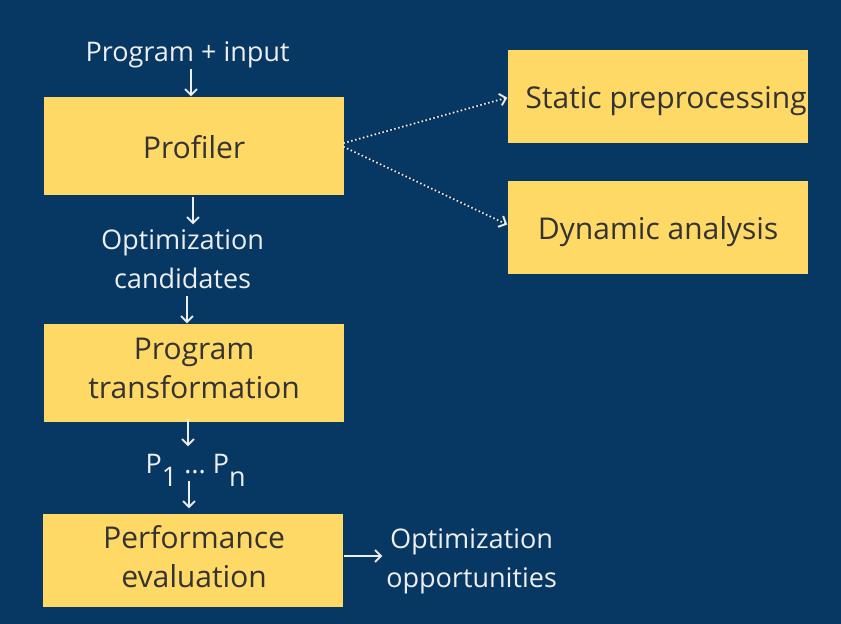
- Analysis of all checks in a conditional
- Assessment of the computational cost
- Safe to apply and beneficial optimizations

This Talk: DecisionProf

Profiler to find reordering opportunities

- Traditional profiler
 - Where time is spent, not where time is wasted
- DecisionProf
 - Actionable suggests concrete optimizations
- **Guaranteed** performance improvement

DecisionProf: Overview



Commutative Checks

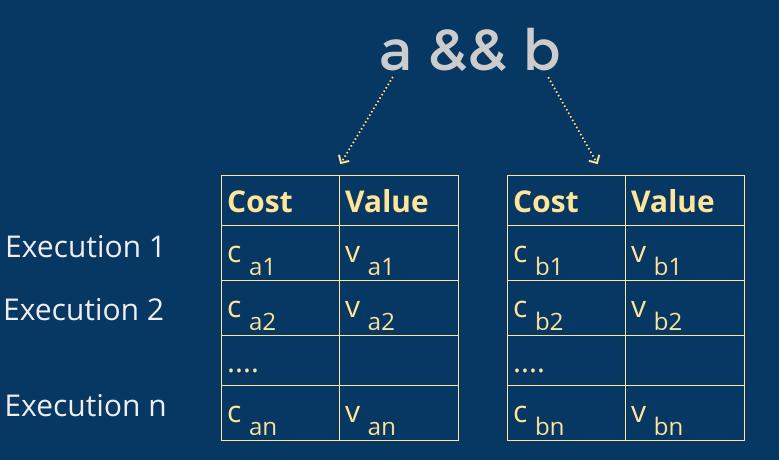
Check: Condition in a logical expression or switch statement

Non-commutative checks: changes program's semantics

e.g. a && a.x

Goal: Optimizing commutative checks

Dynamic Analysis



Cost = number of executed branching points

Dynamic Analysis: Example

_.isNumber(input) && isNaN(input)

Execution 1 Execution 2 Execution 3

Cost	Value	Cost	Value	
3	true	1	false	
3	true	1	false	
3	true	1	true	

Overall cost = 12

Dynamic Analysis: Example

• Estimate execution times of different orders

isNaN(input) && _.isNumber(input)

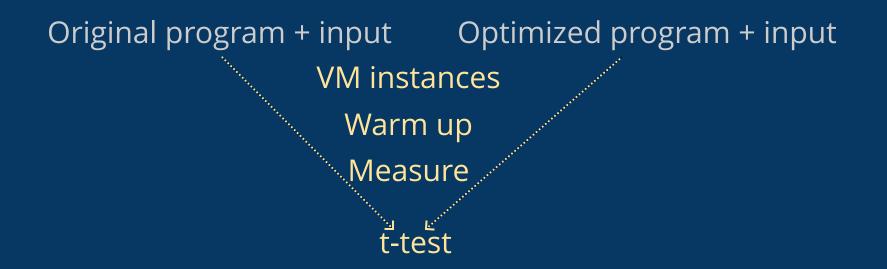
Execution 1	
Execution 2	
Execution 3	

<u>ب</u>			.		
Cost	Value		Cost	Value	
1	false		3	true	
1	false		3	true	
1	true		3	true	

Overall cost = 6

Performance Evaluation

Program transformation for each optimization candidate
Methodology by Georges et al.[1]



[1] A. Georges, D. Buytaert, and L. Eeckhout. Statistically rigorous Java performance evaluation. (OOPSLA 07)

Analysis Of All Checks: Challenges

Static preprocessing - hoists all checks outside the conditional

6.....

```
var x = 0;
```

```
function a () {
    x++;
    var y=1;
    .....
}
```

```
startCheck: a();
startCheck: b();
```

```
if (a () && b()) ...
```

write to x affects program state

Safe Check Evaluation

Idea: Collect and undo all writes to variables and object properties that may affect code after check evaluation

```
var x = 0;
function a () {
    x++;
    var y=1;
    .....
}
```

```
startCheck: a();
startCheck: b();
```

```
//reset all side effects
if (a () && b()) ...
```

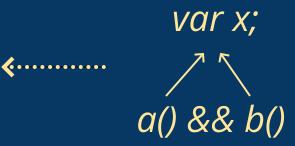
write to x affects program state

program state is changed outside normal execution

«dynamically execute x = 0;

Pruning Non-Commutative Checks

• **Dynamic**: accesses the same variable/object property



• Static: known patterns

a && a.x y = x || "z"

Evaluation

Subject Programs and Inputs

- 9 popular JavaScript libraries and their test suites
- 34 benchmarks from JetStream suite



UNDERSCORE.JS

Performance Measurements

• NVM = 5, NwarmUp = 5, Nmeasure = 10



Results

Reordering Opportunities

- 23 optimizations across 9 libraries
- **29** optimizations across benchmarks
- Performance improvements: 2.5% 59% (function level), 2.5% 6.5% (application level)
- Reported **7** optimizations (3 already accepted)

Estimated vs. Actual Cost



Correlation = 0.92 for unit tests
Correlation = 0.98 for benchmarks

Examples

Cheerio library:

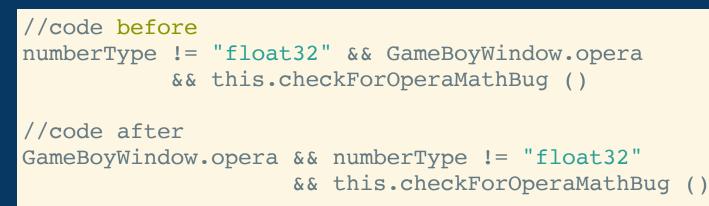
```
//code before
isTag (elem) && elems.indexOf(elem) === -1
//code after
```

```
elems.indexOf(elem) === -1 && isTag (elem)
```

Performance improvements

unit tests: 26%, 34%

Gbemu benchmark:



application: 5.8%

Limitations

- Input sensitivity
- Side effects of native calls
- Correctness guarantees

Conclusions

Profiler to detect reordering opportunities

- Easy to exploit class of optimizations
- Suggests concrete refactorings
- Performance improvement guarantees

expensiveAndUnlikely() && cheapAndLikely()